Road Trip Adventure Pack

Little adventures for passengers. Stay seated and buckled; leave the driver free to drive. Use paper activities at a stop if reading makes you feel unwell.

Write player names. Choose a challenge. Tick each player's number when they finish. Timings are approximate: pause or keep playing as you like.

Player 1:	Player 2:	Player 3:	Player 4:
_____	_____	_____	_____



IMAGINE

The Secret Destination

About 7 minutes

1 ☐ 2 ☐ 3 ☐ 4 ☐



MOVE

Tiny Finger Travellers

About 4 minutes

1 ☐ 2 ☐ 3 ☐ 4 ☐



CREATE

The Travel Mascot

About 8 minutes

1 ☐ 2 ☐ 3 ☐ 4 ☐



FIND

Window Colour Bingo

About 5 minutes

1 ☐ 2 ☐ 3 ☐ 4 ☐



KINDNESS

The Passenger Thank-You

About 4 minutes

1 ☐ 2 ☐ 3 ☐ 4 ☐



SILLY

The Quiet Travel Reporter

About 5 minutes

1 ☐ 2 ☐ 3 ☐ 4 ☐



TOGETHER

The One-Sentence Journey

About 7 minutes

1 ☐ 2 ☐ 3 ☐ 4 ☐



OUTSIDE

Rest-Stop Sky Story

About 5 minutes

1 ☐ 2 ☐ 3 ☐ 4 ☐



SURPRISE

Three-Word Detour

About 6 minutes

1 ☐ 2 ☐ 3 ☐ 4 ☐

Player 1:	Player 2:	Player 3:	Player 4:
_____	_____	_____	_____

IMAGINE

The Secret Destination



About 7 minutes | Ages 5-11 | Play alone or together

Materials: No equipment

1. Imagine your destination is a place where animals run everything.
2. Describe two things you might see when you arrive.
3. Invent the first friendly person or creature you would meet.

Finished when: Your imaginary destination has two sights and a welcoming character.

My favourite moment or idea:

1 ☐ 2 ☐ 3 ☐ 4 ☐

MOVE

Tiny Finger Travellers



About 4 minutes | Ages 5-11 | Play alone or together

Materials: No equipment

1. Keep your seat belt fastened and your body comfortably seated.
2. Walk two fingers gently along your own palm, then make slow finger waves.
3. Finish by opening and closing your hands comfortably; stop if it feels uncomfortable.

Finished when: Your fingers complete two little movements.

My favourite moment or idea:

1 ☐ 2 ☐ 3 ☐ 4 ☐

Player 1:	Player 2:	Player 3:	Player 4:
_____	_____	_____	_____

CREATE

The Travel Mascot



About 8 minutes | Ages 5-11 | Play alone or together

Materials: Paper and a pencil; use at a rest stop

1. At a rest stop, draw a mascot for your journey.
2. Give it a name and one helpful imaginary travel skill.
3. Add a badge showing a place you hope to visit.

Finished when: Your mascot has a name, skill and travel badge.

My favourite moment or idea:

_____

1 ☐ 2 ☐ 3 ☐ 4 ☐

FIND

Window Colour Bingo



About 5 minutes | Ages 5-11 | Play alone or together

Materials: No equipment

1. As a passenger, choose three colours to look for through the window.
2. Spot them without leaning out or moving from your seat.
3. Tell a fellow passenger about your favourite find; leave the driver out of the game.

Finished when: You spot three colours from your seat.

My favourite moment or idea:

_____

1 ☐ 2 ☐ 3 ☐ 4 ☐

Player 1:	Player 2:	Player 3:	Player 4:
_____	_____	_____	_____

KINDNESS

The Passenger Thank-You



About 4 minutes | Ages 5-11 | Play alone or together

Materials: No equipment

1. Think of someone who helped prepare your journey.
2. Prepare one kind sentence about what they did.
3. Share it with a fellow passenger, or tell the driver later when safely parked.

Finished when: You share or save a thoughtful thank-you.

My favourite moment or idea:

_____

1 ☐ 2 ☐ 3 ☐ 4 ☐

SILLY

The Quiet Travel Reporter



About 5 minutes | Ages 5-11 | Play alone or together

Materials: No equipment

1. Give a quiet news report for an imaginary town of talking sandwiches.
2. Invent one funny headline and one helpful travel tip.
3. Invite a fellow passenger to report, or make a second headline yourself.

Finished when: Your report has a headline and a travel tip.

My favourite moment or idea:

_____

1 ☐ 2 ☐ 3 ☐ 4 ☐

Player 1:	Player 2:	Player 3:	Player 4:
_____	_____	_____	_____

TOGETHER

The One-Sentence Journey



About 7 minutes | Ages 5-11 | 2 or more players

Materials: No equipment; two passengers

1. One passenger begins a story about a tiny explorer.
2. Take turns adding one sentence without asking the driver to join.
3. End with the explorer arriving somewhere welcoming.

Finished when: Both passengers help the explorer arrive.

My favourite moment or idea:

_____

1 ☐ 2 ☐ 3 ☐ 4 ☐

OUTSIDE

Rest-Stop Sky Story



About 5 minutes | Ages 5-11 | Play alone or together

Materials: A grown-up; a safe place away from traffic

1. Only when parked at a rest stop, ask a grown-up to take you to a safe spot.
2. Look away from the sun and notice a cloud or tree shape.
3. Invent a short story about it before returning together.

Finished when: You share a story during a safe supervised stop.

My favourite moment or idea:

_____

1 ☐ 2 ☐ 3 ☐ 4 ☐

Player 1:	Player 2:	Player 3:	Player 4:
_____	_____	_____	_____

SURPRISE

Three-Word Detour



About 6 minutes | Ages 5-11 | Play alone or together

Materials: No equipment

1. Choose an animal, a colour and an everyday object in your head.
2. Ask a fellow passenger to choose one of those three ideas.
3. Invent a place you could visit where that idea is very important.

Finished when: Your chosen idea becomes an imaginary stop.

My favourite moment or idea:

1 ☐ 2 ☐ 3 ☐ 4 ☐

Draw your next adventure

What else could you make, discover or imagine?